



Gagner la guerre

By Genet & Jaworski

MAINSTREAM COMICS

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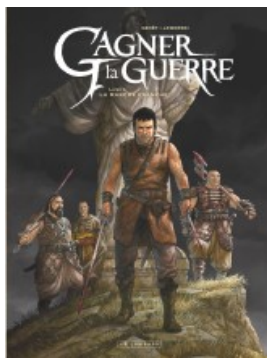
Winning the war is great, but when it comes times to split up the spoils among the victors — clans of nobles rotten with pride and ambition — the *coup de grâce* given to the enemy becomes nothing but an appetizer. It's enough to make you miss the good old battlefield, codified by the art of war. Benvenuto is a hitman, without a doubt the best in all of the Ciudadalia Empire. His latest mission — getting rid of a nobleman who's come to nose around in the ghetto — is supposed to be a cinch, but the mark turns out to be much tougher than he thought.

Now Benvenuto is supposed to work for the powerful Ducatore, but he might also have other unofficial missions not that irreproachable... This second volume (out of 5) brings us a step forward in deep negotiations, maritime battles, political machinations and turnarounds.

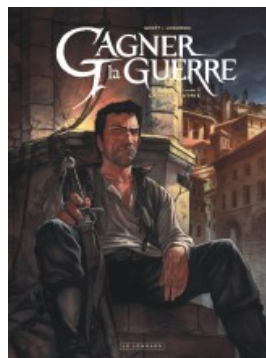
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